RIBBLE VALLEY BOROUGH COUNCIL

please ask for: BILL ALKER direct line: 01200 414412 e-mail: bill.alker@ribblevalley.gov.uk my ref: WA/CMS your ref: date: 12 March 2013 Council Offices Church Walk CLITHEROE Lancashire BB7 2RA

Switchboard: 01200 425111 Fax: 01200 414488 DX: Clitheroe 15157 www.ribblevalley.gov.uk

Dear Councillor

The next meeting of the **PARISH COUNCILS' LIAISON COMMITTEE** is at **6.30PM** on **THURSDAY**, **28 MARCH 2013** in the **TOWN HALL**, **CHURCH STREET**, **CLITHEROE**.

I do hope you can be there.

Yours sincerely

CHIEF EXECUTIVE

To: Committee Members (copies for information to all other members of the Council) Directors Parish Clerks/Parish Representatives Press

<u>AGENDA</u>

- Part 1 items of business to be discussed in public
 - 1. Apologies for Absence.
- ✓ 2. Minutes of last meeting held on 22 November 2012 copy enclosed.
 - 3. Matters arising from the minutes (if any).
 - 4. Armed Forces Covenant Councillor Jim White, the Council's Armed Forces Champion, will speak to Committee about this item.
 - 5. Green Bins and Food Waste presentation by Head of Engineering Services.
- ✓ 6. Think Jessica to consider inviting the Think Jessica Campaign to the Ribble Valley for a presentation in relation to protecting elderly and vulnerable people from scams – report from Community Development Officer – copy enclosed.

- Smoke Free Play Areas report of Director of Community Services copy enclosed.
 - 8. Core Strategy verbal report of Head of Regeneration and Housing.
 - 9. People Power Project verbal report.
 - 10. Matters brought forward by Parish Councils:
 - (a) Various Parish Councils Parish Council Precepts; and
 - (b) Simonstone Bulk Purchasing of Fuel on a Community Basis.
 - (c) Sabden Parish Council Sat Nav Problems.
 - (d) Sabden Parish Council Online Planning Application Tracker IT Problems.
 - (e) Bowland Forest Higher Division, Bowland Forest Lower Division, Slaidburn & Easington and Newton Parish Councils – The State of the Roads.
 - 11. Date and time of next meeting.